

MARVEL MULTIVERSE ROLE-PLAYING GAME

ERRATA

Hydra hooligans have tampered with our *Marvel Multiverse Role-Playing Game: Playtest Rulebook*! Marvel's magnificent Bullpen has been hard at work correcting these errors in digital editions, but we want readers who bought the print edition to have the correct information when they play the game. Below is a list of changes we made to the book, as well as PDF's of those pages.

UPDATE – 4/19/22

Page 44: Bruiser chart – The modifiers on Resilience and Logic from levels 20-25 were corrected.

Page 45: Genius chart – The modifiers on Resilience and Ego from levels 20-25 were corrected.

Page 46: Captain Marvel was incorrectly used to represent Polymath. She is a Blaster. We have replaced the image with one of Spider-Man (Miles Morales).

Page 48: In the Striker chart, the modifiers for Ego levels 20 – 25 were corrected.

Page 67: The SHIELD BEARER power set was corrected so that Rico-Shield follows Hurled Shield Bash.

If you spot any further errors in the book, please feel free to take our feedback survey and let us know.



BRUISER

A bruiser uses their incredible toughness to absorb all sorts of damage in a fight, and they use their amazing strength to deal out even more of it. They like to wade into the center of things and start throwing punches. Sometimes they pick up other things—cars, other heroes, and so on—and throw them instead.

Examples: Colossus, the Hulk (Bruce Banner), Juggernaut, Ms. Marvel (Kamala Khan), She-Hulk, Titania, and the Thing.

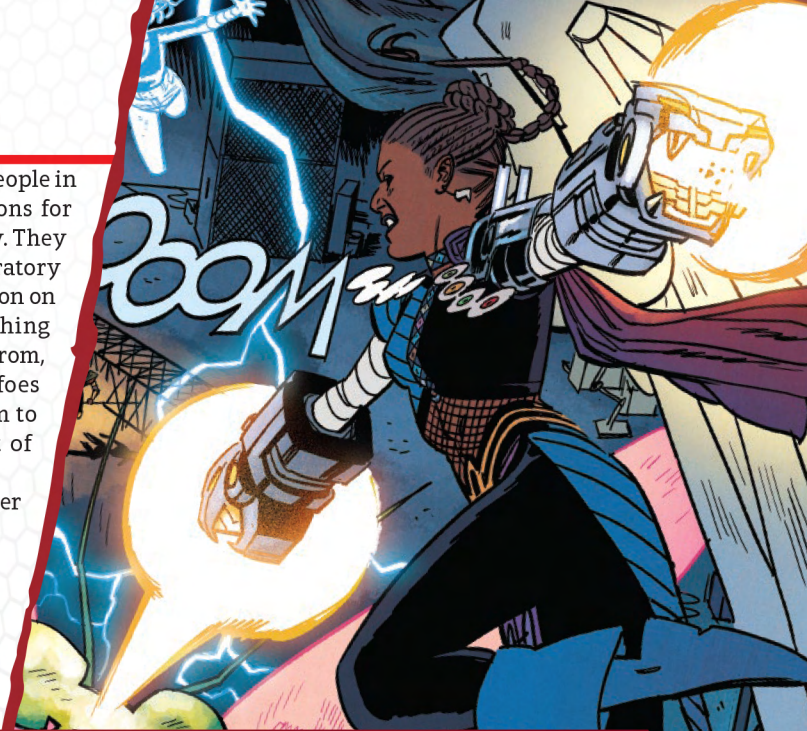
BRUISER MODIFIERS AND SCORES

Rank	Might	Agility	Resilience	Vigilance	Ego	Logic	Fight Damage	Ranged Damage	Health	Focus
1	+2 14	+2 14	+2 14	+2 13	+1 13	+1 12	1d6	1d6	8	6
2	+3 15	+3 15	+3 15	+3 14	+1 14	+1 12	1d6	1d6	16	12
3	+3 16	+3 16	+3 16	+3 14	+2 14	+2 13	2d6	2d6	24	18
4	+4 16	+4 16	+4 16	+4 15	+2 15	+2 13	3d6	2d6	32	24
5	+4 17	+4 17	+4 17	+4 15	+2 15	+2 13	3d6+4	3d6	40	30
6	+5 18	+5 18	+5 18	+5 16	+3 16	+3 14	3d6+4	3d6	48	36
7	+5 18	+5 18	+5 18	+5 16	+3 16	+3 14	3d6+7	3d6+4	56	42
8	+6 19	+6 19	+6 19	+6 17	+3 17	+3 14	3d6+11	3d6+4	64	48
9	+6 20	+6 20	+6 20	+6 17	+4 17	+4 15	3d6+11	3d6+7	72	54
10	+7 20	+7 20	+7 20	+7 18	+4 18	+4 15	3d6+14	3d6+7	80	60
11	+7 21	+7 21	+7 21	+7 18	+4 18	+4 15	3d6+18	3d6+11	88	66
12	+8 22	+8 22	+8 22	+8 19	+5 19	+5 16	3d6+18	3d6+11	96	72
13	+8 22	+8 22	+8 22	+8 19	+5 19	+5 16	3d6+21	3d6+14	104	78
14	+9 23	+9 23	+9 23	+9 20	+5 20	+5 16	3d6+25	3d6+14	112	84
15	+9 24	+9 24	+9 24	+9 20	+6 20	+6 17	3d6+28	3d6+18	120	90
16	+10 24	+10 24	+10 24	+10 21	+6 21	+6 17	3d6+28	3d6+18	128	96
17	+10 25	+10 25	+10 25	+10 21	+6 21	+6 17	3d6+32	3d6+21	136	102
18	+11 26	+11 26	+11 26	+11 22	+7 22	+7 18	3d6+35	3d6+21	144	108
19	+11 26	+11 26	+11 26	+11 22	+7 22	+7 18	3d6+35	3d6+25	152	114
20	+12 27	+12 27	+12 27	+12 23	+7 23	+7 18	3d6+39	3d6+25	160	120
21	+12 28	+12 28	+12 28	+12 23	+8 23	+8 19	3d6+42	3d6+28	168	126
22	+13 28	+13 28	+13 28	+13 24	+8 24	+8 19	3d6+42	3d6+28	176	132
23	+13 29	+13 29	+13 29	+13 24	+8 24	+8 19	3d6+46	3d6+32	184	138
24	+14 30	+14 30	+14 30	+14 25	+9 25	+9 20	3d6+49	3d6+32	192	144
25	+14 30	+14 30	+14 30	+14 25	+9 25	+9 20	3d6+53	3d6+35	200	150

GENIUS

A genius is one of the smartest people in the world, able to invent solutions for the thorniest problems on the fly. They are often just as home in a laboratory as they are analyzing the situation on the field of battle. To them, anything they can observe they can learn from, and a conflict with a group of foes is just another problem for them to solve—with the right amount of mental sweat.

Examples: Doctor Doom, Mister Fantastic, Moon Girl, and Shuri.



GENIUS MODIFIERS AND SCORES

Rank	Might	Agility	Resilience	Vigilance	Ego	Logic	Fight Damage	Ranged Damage	Health	Focus
1	+2 13	+2 13	+2 12	+3 13	+1 13	+3 14	1d6	1d6	4	6
2	+3 14	+3 14	+3 12	+4 14	+1 14	+4 15	1d6	1d6	8	12
3	+3 14	+3 14	+3 13	+5 14	+2 14	+5 16	2d6	2d6	12	18
4	+4 15	+4 15	+4 13	+5 15	+2 15	+5 16	2d6	3d6	16	24
5	+4 15	+4 15	+4 13	+6 15	+2 15	+6 17	3d6	3d6+4	20	30
6	+5 16	+5 16	+5 14	+7 16	+3 16	+7 18	3d6	3d6+4	24	36
7	+5 16	+5 16	+5 14	+7 16	+3 16	+7 18	3d6+4	3d6+7	28	42
8	+6 17	+6 17	+6 14	+8 17	+3 17	+8 19	3d6+4	3d6+11	32	48
9	+6 17	+6 17	+6 15	+9 17	+4 17	+9 20	3d6+7	3d6+11	36	54
10	+7 18	+7 18	+7 15	+9 18	+4 18	+9 20	3d6+7	3d6+14	40	60
11	+7 18	+7 18	+7 15	+10 18	+4 18	+10 21	3d6+11	3d6+18	44	66
12	+8 19	+8 19	+8 16	+11 19	+5 19	+11 22	3d6+11	3d6+18	48	72
13	+8 19	+8 19	+8 16	+11 19	+5 19	+11 22	3d6+14	3d6+21	52	78
14	+9 20	+9 20	+9 16	+12 20	+5 20	+12 23	3d6+14	3d6+25	56	84
15	+9 20	+9 20	+9 17	+13 20	+6 20	+13 24	3d6+18	3d6+28	60	90
16	+10 21	+10 21	+10 17	+13 21	+6 21	+13 24	3d6+18	3d6+28	64	96
17	+10 21	+10 21	+10 17	+14 21	+6 21	+14 25	3d6+21	3d6+32	68	102
18	+11 22	+11 22	+11 18	+15 22	+7 22	+15 26	3d6+21	3d6+35	72	108
19	+11 22	+11 22	+11 18	+15 22	+7 22	+15 26	3d6+25	3d6+35	76	114
20	+12 23	+12 23	+12 18	+16 23	+7 23	+16 27	3d6+25	3d6+39	80	120
21	+12 23	+12 23	+12 19	+17 23	+8 23	+17 28	3d6+28	3d6+42	84	126
22	+13 24	+13 24	+13 19	+17 24	+8 24	+17 28	3d6+28	3d6+42	88	132
23	+13 24	+13 24	+13 19	+18 24	+8 24	+18 29	3d6+32	3d6+46	92	138
24	+14 25	+14 25	+14 20	+19 25	+9 25	+19 30	3d6+32	3d6+49	96	144
25	+14 25	+14 25	+14 20	+19 25	+9 25	+19 30	3d6+35	3d6+53	100	150

POLYMATH

A polymath is good at all sorts of things, often in amazing ways that don't typically match up. They might not be the best there is at any particular thing, but they're better than just about everyone in general.

If you don't see a particular kind of archetype that fits with your character concept, try going with a polymath. They're more flexible than other archetypes and make good fits for all sorts of different kinds of characters.

Examples: Captain America (Steve Rogers), Iron Man (Tony Stark), Misty Knight, Spider-Man (Miles Morales), Spider-Man (Peter Parker), and Thor (Thor Odinson).



POLYMATH MODIFIERS AND SCORES

Rank	Might	Agility	Resilience	Vigilance	Ego	Logic	Fight Damage	Ranged Damage	Health	Focus
1	+2 13	+2 13	+2 13	+2 13	+2 13	+2 13	1d6	1d6	6	6
2	+3 14	+3 14	+3 14	+3 14	+3 14	+3 14	1d6	1d6	12	12
3	+3 14	+3 14	+3 14	+3 14	+3 14	+3 14	2d6	2d6	18	18
4	+4 15	+4 15	+4 15	+4 15	+4 15	+4 15	3d6	3d6	24	24
5	+4 15	+4 15	+4 15	+4 15	+4 15	+4 15	3d6+4	3d6+4	30	30
6	+5 16	+5 16	+5 16	+5 16	+5 16	+5 16	3d6+4	3d6+4	36	36
7	+5 16	+5 16	+5 16	+5 16	+5 16	+5 16	3d6+7	3d6+7	42	42
8	+6 17	+6 17	+6 17	+6 17	+6 17	+6 17	3d6+11	3d6+11	48	48
9	+6 17	+6 17	+6 17	+6 17	+6 17	+6 17	3d6+11	3d6+11	54	54
10	+7 18	+7 18	+7 18	+7 18	+7 18	+7 18	3d6+14	3d6+14	60	60
11	+7 18	+7 18	+7 18	+7 18	+7 18	+7 18	3d6+18	3d6+18	66	66
12	+8 19	+8 19	+8 19	+8 19	+8 19	+8 19	3d6+18	3d6+18	72	72
13	+8 19	+8 19	+8 19	+8 19	+8 19	+8 19	3d6+21	3d6+21	78	78
14	+9 20	+9 20	+9 20	+9 20	+9 20	+9 20	3d6+25	3d6+25	84	84
15	+9 20	+9 20	+9 20	+9 20	+9 20	+9 20	3d6+28	3d6+28	90	90
16	+10 21	+10 21	+10 21	+10 21	+10 21	+10 21	3d6+28	3d6+28	96	96
17	+10 21	+10 21	+10 21	+10 21	+10 21	+10 21	3d6+32	3d6+32	102	102
18	+11 22	+11 22	+11 22	+11 22	+11 22	+11 22	3d6+35	3d6+35	108	108
19	+11 22	+11 22	+11 22	+11 22	+11 22	+11 22	3d6+35	3d6+35	114	114
20	+12 23	+12 23	+12 23	+12 23	+12 23	+12 23	3d6+39	3d6+39	120	120
21	+12 23	+12 23	+12 23	+12 23	+12 23	+12 23	3d6+42	3d6+42	126	126
22	+13 24	+13 24	+13 24	+13 24	+13 24	+13 24	3d6+42	3d6+42	132	132
23	+13 24	+13 24	+13 24	+13 24	+13 24	+13 24	3d6+46	3d6+46	138	138
24	+14 25	+14 25	+14 25	+14 25	+14 25	+14 25	3d6+49	3d6+49	144	144
25	+14 25	+14 25	+14 25	+14 25	+14 25	+14 25	3d6+53	3d6+53	150	150

STRIKER

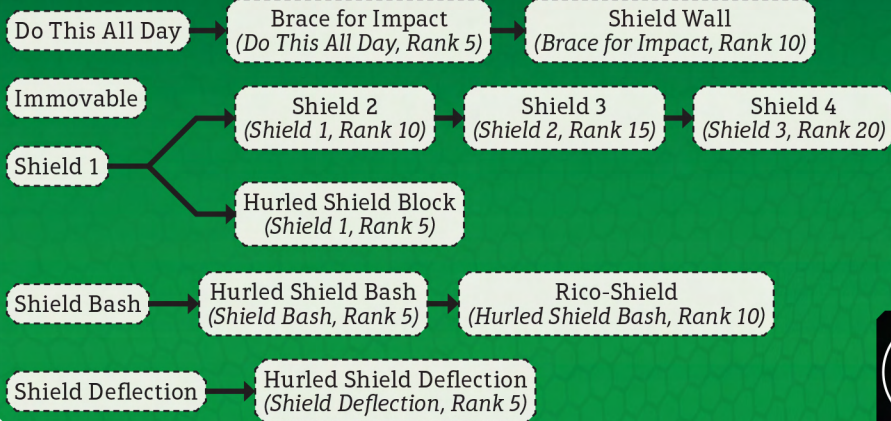
A striker hits hard and fast, relying on their reflexes and training to keep them out of harm's way. They make good loners if they can avoid getting hurt too badly, but they can be even better on a team, where they can rely on others for protection and support so they can really cut loose.

Examples: Blade, Daredevil (Matt Murdock), Elektra, Iron Fist, Wolverine (Laura Kinney), White Tiger, and Wolverine (Logan).

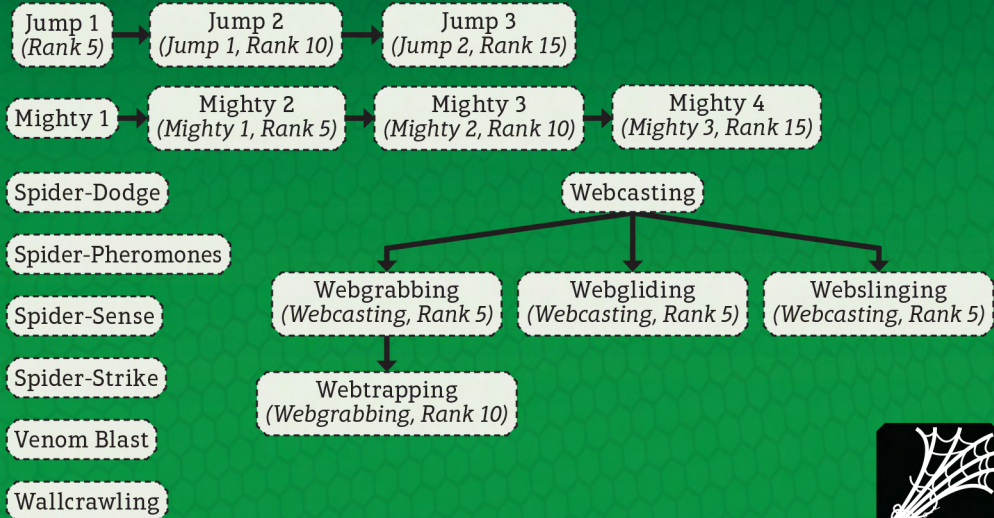
**STRIKER MODIFIERS AND SCORES**

Rank	Might	Agility	Resilience	Vigilance	Ego	Logic	Fight Damage	Ranged Damage	Health	Focus
1	+3 13	+2 14	+2 13	+2 13	+1 12	+1 13	1d6	1d6	6	6
2	+4 14	+3 15	+3 14	+3 14	+1 12	+1 14	2d6	1d6	12	12
3	+5 14	+3 16	+3 14	+3 14	+2 13	+2 14	3d6	2d6	18	18
4	+5 15	+4 16	+4 15	+4 15	+2 13	+2 15	3d6+4	2d6	24	24
5	+6 15	+4 17	+4 15	+4 15	+2 13	+2 15	3d6+7	3d6	30	30
6	+7 16	+5 18	+5 16	+5 16	+3 14	+3 16	3d6+11	3d6	36	36
7	+7 16	+5 18	+5 16	+5 16	+3 14	+3 16	3d6+14	3d6+4	42	42
8	+8 17	+6 19	+6 17	+6 17	+3 14	+3 17	3d6+18	3d6+4	48	48
9	+9 17	+6 20	+6 17	+6 17	+4 15	+4 17	3d6+21	3d6+7	54	54
10	+9 18	+7 20	+7 18	+7 18	+4 15	+4 18	3d6+25	3d6+7	60	60
11	+10 18	+7 21	+7 18	+7 18	+4 15	+4 18	3d6+28	3d6+11	66	66
12	+11 19	+8 22	+8 19	+8 19	+5 16	+5 19	3d6+32	3d6+11	72	72
13	+11 19	+8 22	+8 19	+8 19	+5 16	+5 19	3d6+35	3d6+14	78	78
14	+12 20	+9 23	+9 20	+9 20	+5 16	+5 20	3d6+39	3d6+14	84	84
15	+13 20	+9 24	+9 20	+9 20	+6 17	+6 20	3d6+42	3d6+18	90	90
16	+13 21	+10 24	+10 21	+10 21	+6 17	+6 21	3d6+46	3d6+18	96	96
17	+14 21	+10 25	+10 21	+10 21	+6 17	+6 21	3d6+49	3d6+21	102	102
18	+15 22	+11 26	+11 22	+11 22	+7 18	+7 22	3d6+53	3d6+21	108	108
19	+15 22	+11 26	+11 22	+11 22	+7 18	+7 22	3d6+56	3d6+25	114	114
20	+16 23	+12 27	+12 23	+12 23	+7 18	+7 23	3d6+60	3d6+25	120	120
21	+17 23	+12 28	+12 23	+12 23	+8 19	+8 23	3d6+63	3d6+28	126	126
22	+17 24	+13 28	+13 24	+13 24	+8 19	+8 24	3d6+67	3d6+28	132	132
23	+18 24	+13 29	+13 24	+13 24	+8 19	+8 24	3d6+70	3d6+32	138	138
24	+19 25	+14 30	+14 25	+14 25	+9 20	+9 25	3d6+74	3d6+32	144	144
25	+19 25	+14 30	+14 25	+14 25	+9 20	+9 25	3d6+77	3d6+35	150	150

SHIELD BEARER



SPIDER-POWERS



SUPER-STRENGTH

